

General Mechanics

Doing it the
RIGHT way



GENERAL MECHANICS

- They tell the story to coaches and spectators
- They help officials communicate to each other
- Use NFHS mechanics



General Mechanics

- Importance of proper mechanics and positioning
- Proper repetition builds good mechanics
- Don't draw attention to yourself
- Have others critique you



Pre-Game Duties

- A. Stretch and warm-up off the court. If done on the floor, do it while observing players
- B. Inspect the facilities
- C. Test the game ball
- D. Check the players—TABLE AT 12:00
 - # on floor match with book. Starters. Duplicate #s.
 - Equipment (Headbands/Wristbands/Sleeves)
 - Jewelry
- E. Coaches and captains meeting
 - Quick and concise
 - Emphasize good sportsmanship



Review at Main Table

- A. Starters/Rosters/Duplicates
- B. Timing provisions
- C. Scoring provisions
- D. Possession arrow
- E. Substitutions
- F. Foul situations
- G. Official warnings



Jump Ball

- A. Are they lined up correctly?
- B. Mechanics--where do you go?
- C. Check possession arrow
- D. Held Ball

Mechanic/Signal...
Stop the clock
before signaling held ball



VIOLATIONS—**LOOK SHARP**

- A. ALWAYS open hand**
- B. Two, three or four step process
- C. Type of violation (i.e. travel, double dribble, carry) must be signaled unless out-of-bounds
- D. Direction **MUST** be signaled
- E. Throw-in spot **MUST** be designated if another crew member will administer it

Foul Calls—**LOOK SHARP**

- A. Non-calling official should freeze line of vision while jogging to new position
- B. Double whistle situations
- C. Preliminary signal/sequence at spot of foul
- D. Designate shooter or out-of-bounds spot as last part of sequence
- E. Table Presentation—ONCE...4 KEYS...**
 - **Color, #, Type of foul, Result**
- F. Understand switches—**SHOWN ON FLOOR**
- G. Handle all foul responsibilities before addressing any time-out request

Free-Throw Administration

- A. Multiple throws
- B. Lane responsibilities**
- C. Signaling
- D. Communication**
- E. Technical/Intentional Foul



Will Be Covered on the Court

Three-Point Shot Coverage

- A. Only signal the attempt if it is taken from your coverage area
- B. Bring your shooter back to the floor
- C. KNOW YOUR AREA!** If two of you signal the attempt, that means NO ONE IS WATCHING the rest of the game
- D. Lead only signals the successful 3 if he/she signals the attempt
- E. T ALWAYS signals a successful 3

Will Be Covered on the Court

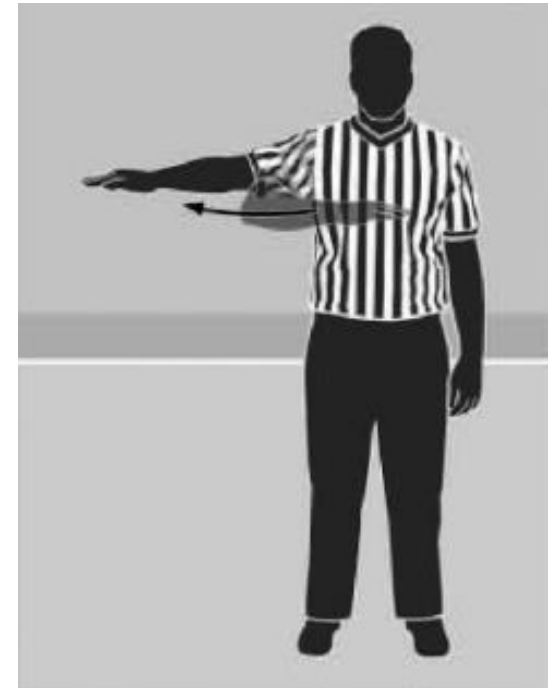
THROW-INS—**LOOK SHARP**

- A. Partner eye-contact**
- B. Check for substitutes and 5-on-5**
- C. Line responsibilities (2 or 3-person)**
- D. No unnecessary whistles**
- E. Trail mirrors chop in frontcourt**
- F. Hand or Bounce the ball???**
 - ALWAYS hand on endline staying
 - ALWAYS bounce on endline going long
 - Bounce on backcourt sideline with pressure
 - ALWAYS bounce on frontcourt sideline



Timing Counts

- A. Don't be fast
- B. Correct mechanics (see diagram)
- C. Three seconds (no visible count)
- D. Five seconds (throw-ins and closely guarded)
COACHES DESERVE THIS!
- E. Ten seconds (backcourt and free-throw)



Timeouts

- A. Positions
- B. Location of throw-in and possession**
- C. First horn—Notify team and stay with them until they come out of the huddle. **(IHSA modification)*
- D. Resumption of play procedure

Will Be Covered on the Court

SUBSTITUTIONS...

TAKE YOUR TIME

- A. Anything other than 5 vs. 5 is almost always our fault
- B. Whistle should be blown as you bring them in
- C. Disqualification
 - A. No time-out until substitute is entered
- D. Multiple free throws
- E. Injury/bleeding/contact Lens
- F. Technical foul



Block/Charge

A. Time-distance-airborne

- With ball
- Without ball
- How did the defender get there and when was he/she there?

B. Referee the defense

C. Consistency

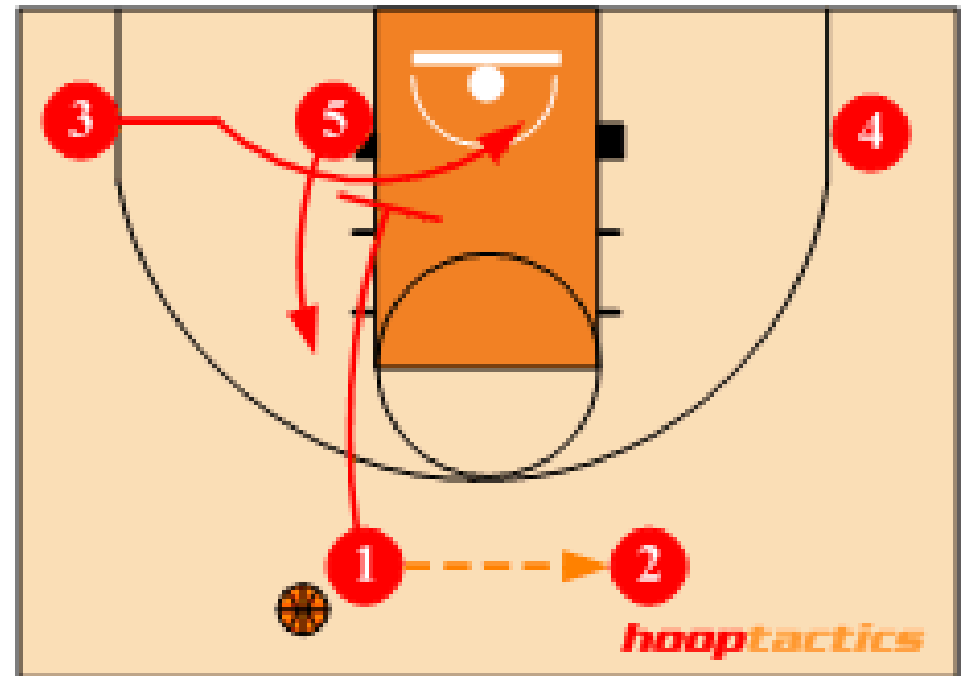
Rebounding

- A. Displacement of the opponent
- B. Advantage/disadvantage
- C. Get the angle and depth to call it or no call it**



Screening

- A. Off-ball coverage
- B. Understand illegal screens**
- C. No impeding the cutters**
- D. Advantage/disadvantage



Basket Interference/Goaltending

A. Have a clear understanding of the rule when awarding or canceling points

- *Slapping the backboard cannot be interference or goaltending*

B. Get proper depth to call it

- Responsibility from L/T



Closely-Guarded

A. Legal Guarding Position

- Within 6 feet
- Both feet on floor and facing opponent to establish

B. Separate counts (hold-dribble-hold)

C. No Closely Guarded count in backcourt



Fighting

- Penalize properly
— **STUDY THIS!**
- Communicate with Assignor and IHSA



YOU KNOW WHAT HAPPENED, SO YOU FILE THE REPORT...

- The official who has the most knowledge on anything that should be reported to the IHSA is the one who submits the Special Report

**Do not pawn this
off on the referee**



The screenshot shows the 'Special Report' form on the IHSA Officials Center website. The header includes a 'Log out' link, a 'MAIN MENU' link, and the IHSA logo. The form title is 'Special Report'. A light blue box contains instructions: 'A Special Report should be filed immediately for every unsportsmanlike conduct ejection, but not for a simple disqualification, such as five personal fouls in basketball. When you are finished, click the button at the bottom of the page to submit the report.' The form fields are: 'Date of contest' (calendar icon), 'Sport or activity' (dropdown), 'Level of contest' (radio buttons for Varsity, Junior Varsity, Sophomore, Freshman), 'Name of person being reported' (text input), 'Person's school' (dropdown), 'Opposing school in contest' (text input), and 'Reason for report' (radio buttons for player ejection, coach ejection, fan ejection, possible concussion, and other (as specified in box below)).

Log out

MAIN MENU

OFFICIALS CENTER **IHSA**
ILLINOIS HIGH SCHOOL ASSOCIATION

Special Report

A Special Report should be filed immediately for every unsportsmanlike conduct ejection, but not for a simple disqualification, such as five personal fouls in basketball.
When you are finished, click the button at the bottom of the page to submit the report.

Date of contest

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Level of contest ☐ Varsity ☐ Junior Varsity ☐ Sophomore ☐ Freshman

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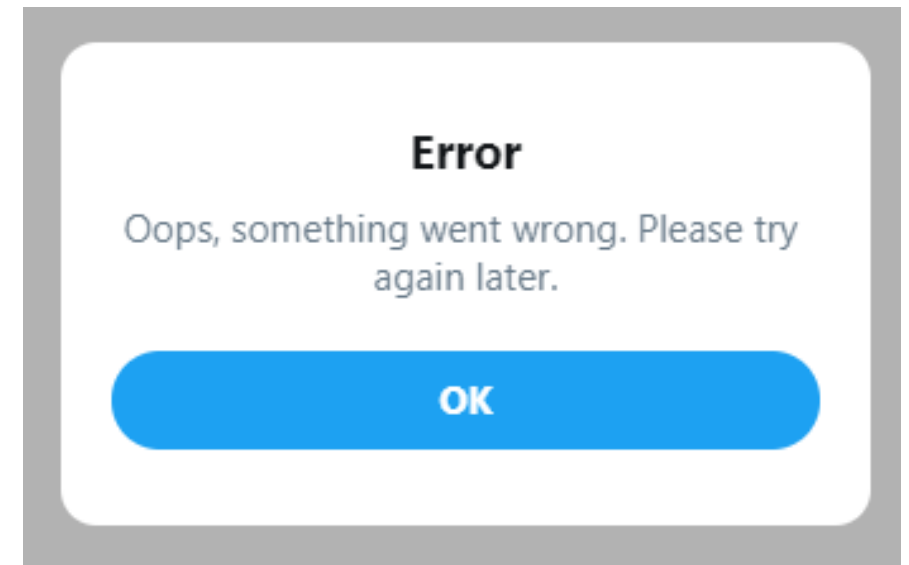
Correctable Errors

A. Complex rule

B. 4 of the 5 involve free throws

– ***THE CREW MUST FOCUS! TRAIL HAS THE MOST INFORMATION AND MUST PAY ATTENTION TO LEAD'S INSTRUCTIONS***

C. Is it a bookkeeping error?



Last-Second Shot

- A. Trail in almost all cases
- B. Communicate prior to final shot
- C. Tip-in only (0.3 seconds or less)
- D. **Discuss thoroughly in pre-game and at appropriate timeouts**

Will Be Covered on the Court

Overtime

- A. Teams go the same way as 4th Quarter (don't change baskets)
- B. Add a full timeout and carry over unused timeouts
- C. OT length is 3:30 for all under level games

OT is 4:00 for all varsity games



Bench Decorum

- A. Communicate, don't converse
- B. Indirect or Direct Technical causes loss of coaching box

**USE THE
WARNING**



End of Game

- A. Take care of any controversy prior to leaving the court
- B. In the locker room, critique the game

