



General Mechanics

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General Mechanics

- They tell the story to coaches and spectators
- They help officials communicate to each other
- Use NFHS mechanics



Court Coverage Topics

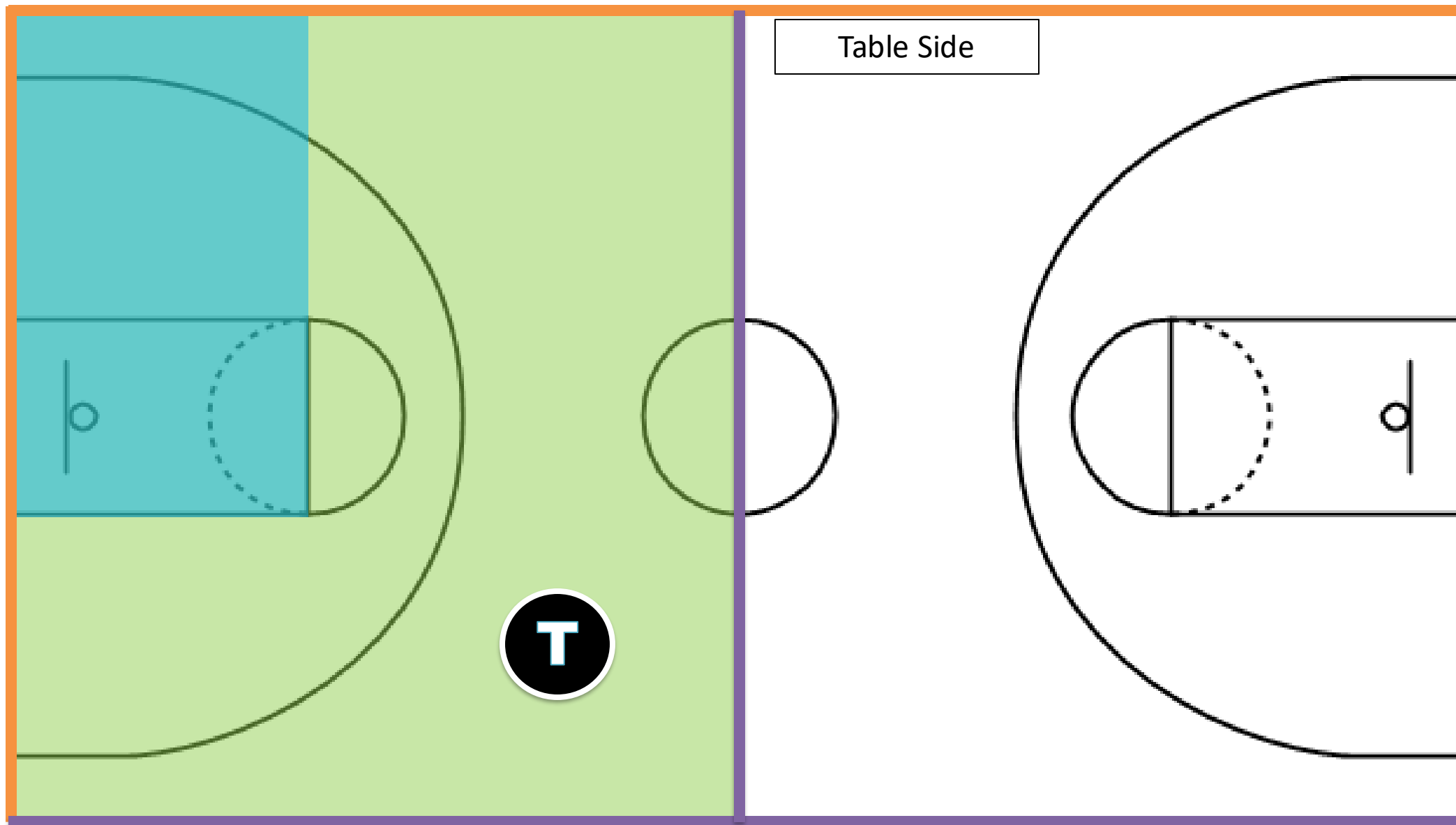
- A. Basic home positions in three-person
- B. Long Switch (Three Person)
- C. Cases where you stay opposite after a foul (Three Person)
- D. Free throw administration and positioning
- E. Guideline for Lead Administering A Throw-In
- F. Three-Point Shot Coverage
- G. Subs in Transition (Three Person)
- H. Press Coverage
- I. Center Side Trap (Three Person)
- J. Timeouts
- K. Last Second Shot Coverage



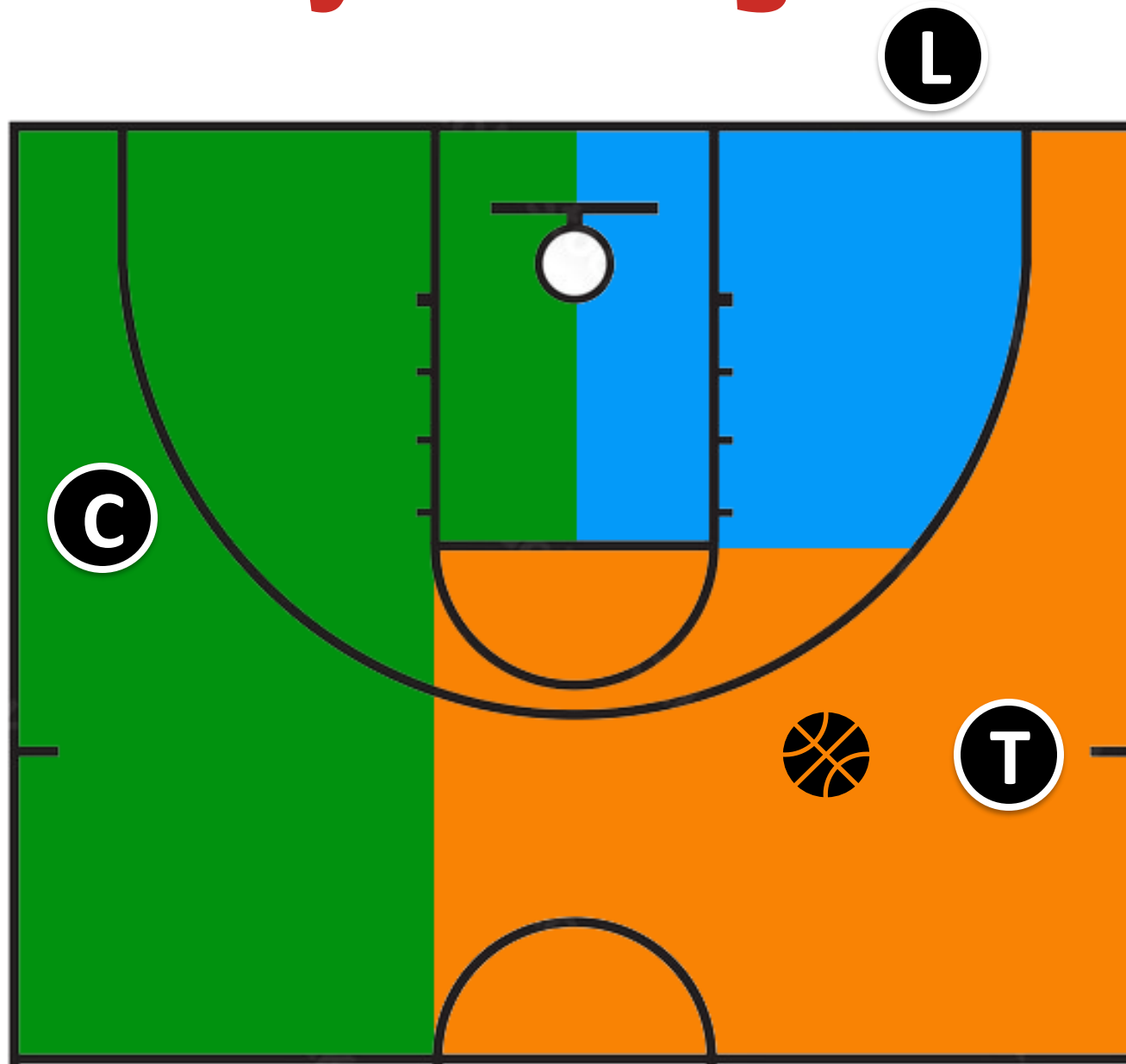
ALL WILL BE COVERED ON THE COURT

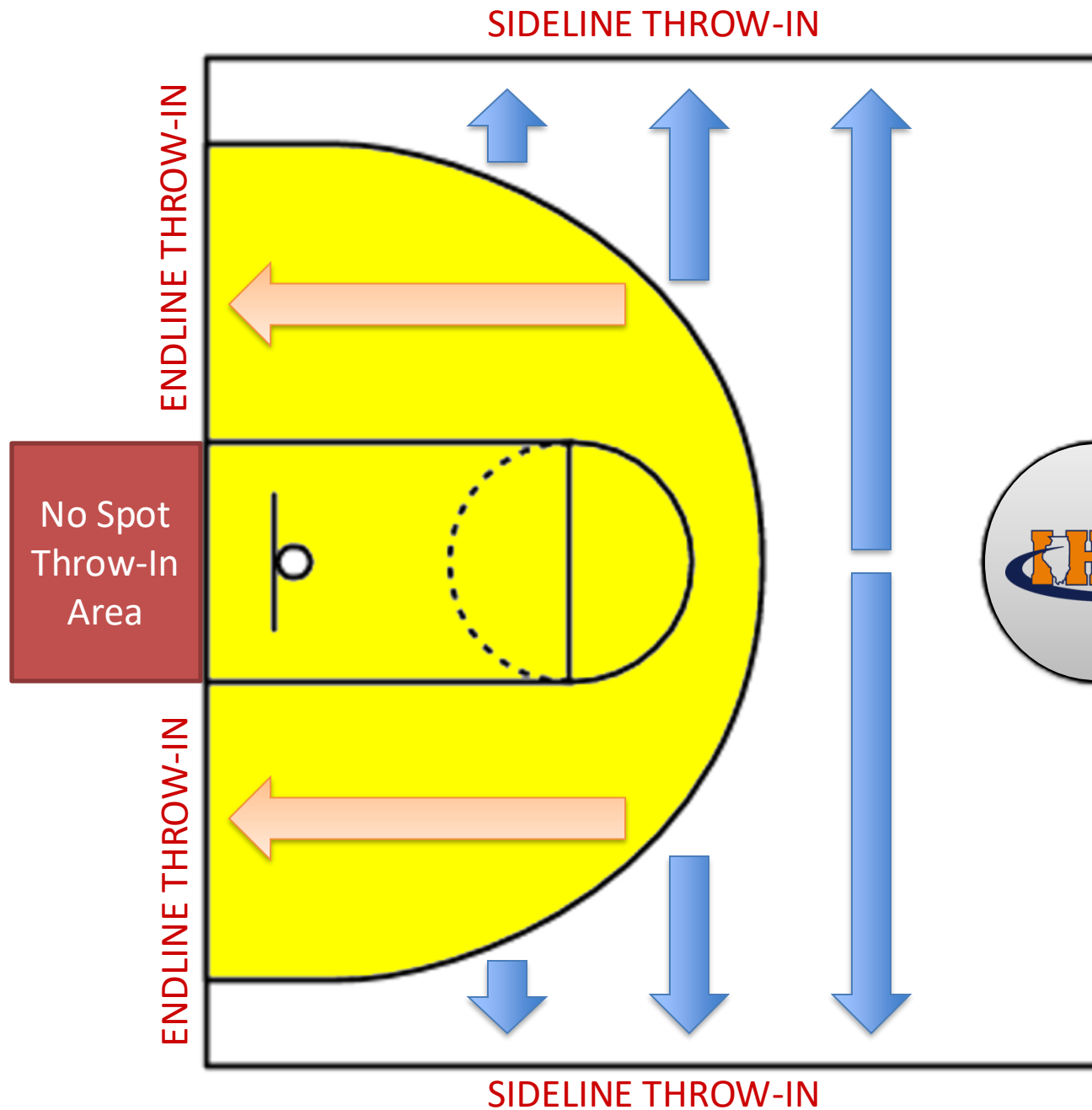
Two-Person Coverage Areas

L



Primary Coverage Areas

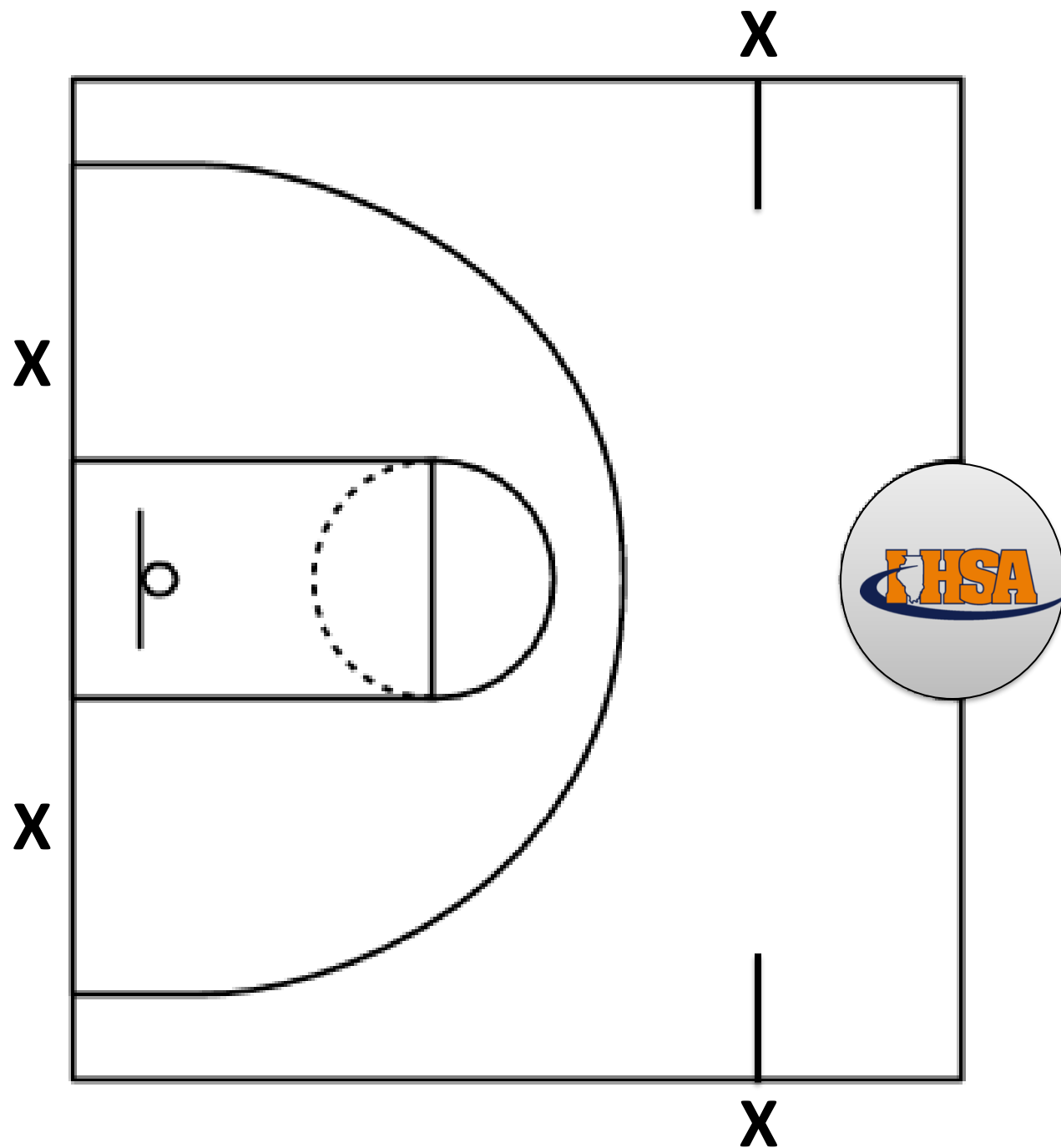




Designated Throw-In Spots

At the three-point arc or inside the three-point goes to the endline. Anything in the white goes to the sideline.

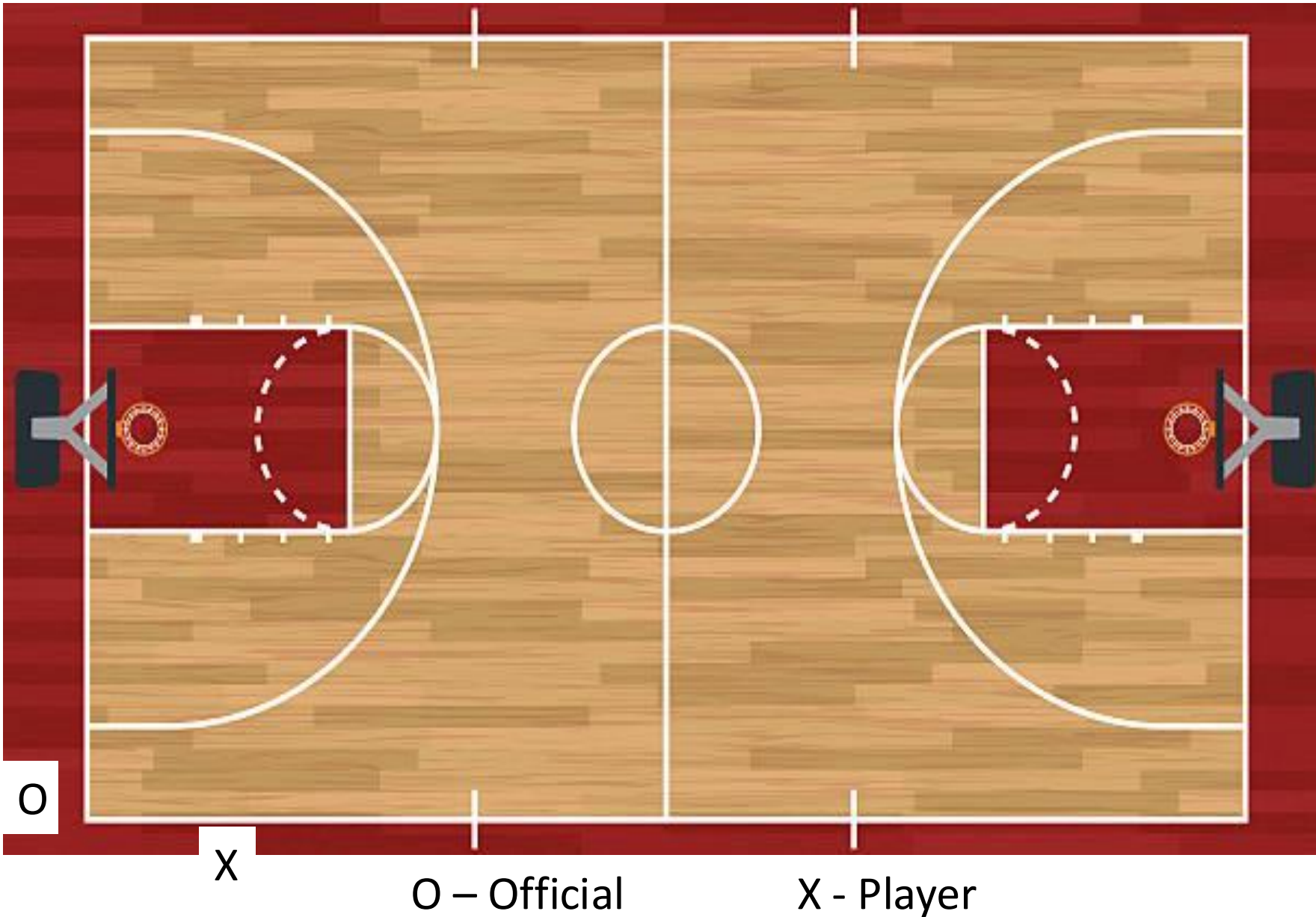




**Designated
Throw-In Spots
Frontcourt Fouls,
Timeouts &
Violations**



DEEP CORNER THROW-IN MECHANIC



- A slight change to the administration of a 'deep corner' throw-in has been approved.
- This change would only apply on front court throw-ins after the defensive team tips or deflects the ball out of bounds.
- The Lead official should administer this throw-in up to the first hashmark on the FT lane extended to the sideline. The Lead should bounce the ball to the thrower-in. The Trail official would be responsible for the five-count, the chop of the clock and the boundary plane.

VIOLATIONS—**LOOK SHARP**

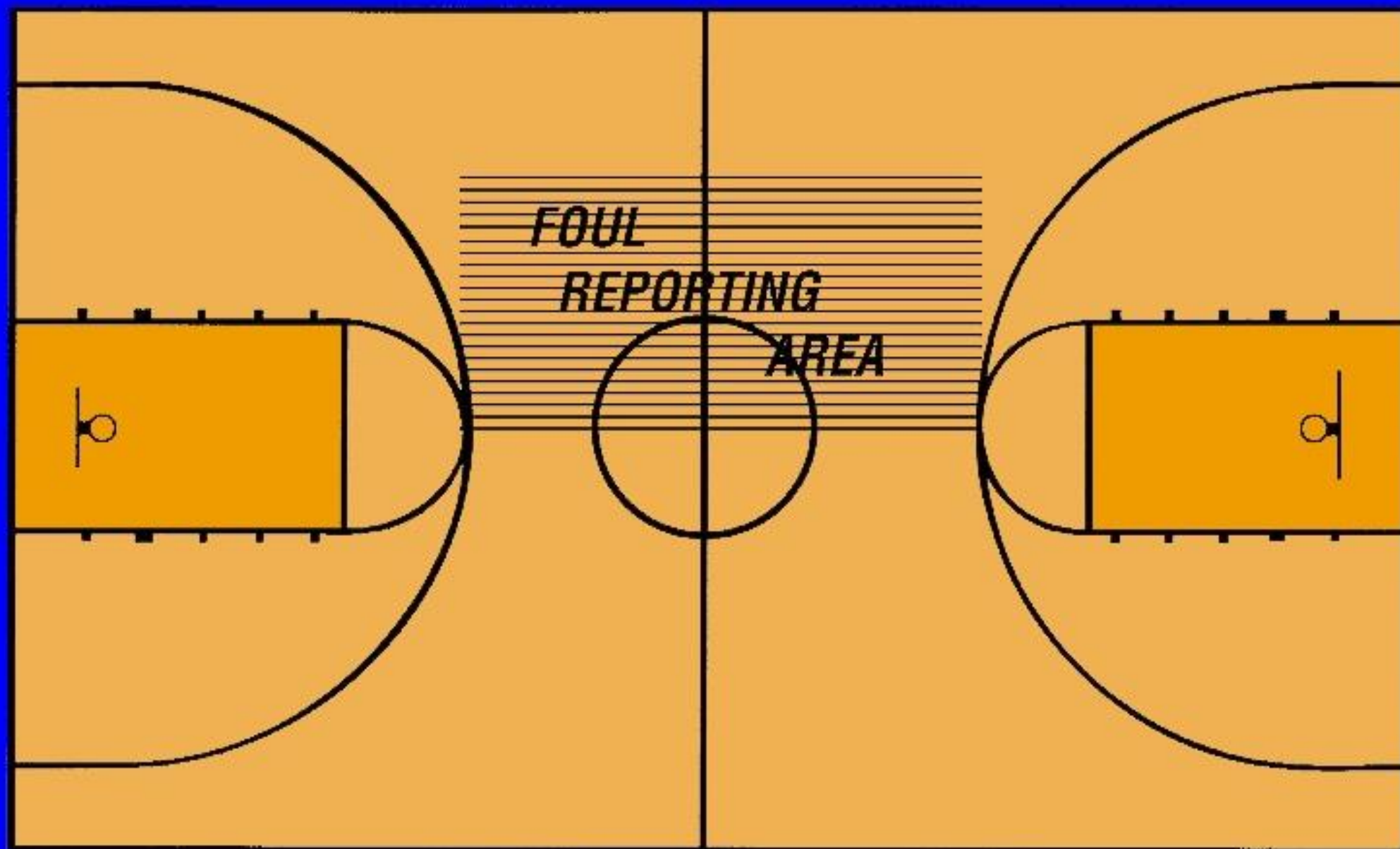
- A. Two, three or four step process
- B. ALWAYS open hand to stop the clock, bicep to ear**
- C. Type of violation (i.e. travel, double dribble, carry) must be signaled unless out-of-bounds
- D. Direction MUST be signaled
- E. Out-of-bounds should ALWAYS be signaled by stopping the clock FIRST, then signaling direction**
- F. Throw-in spot MUST be designated if another crew member will administer throw-in**

Foul Calls—**LOOK SHARP**

- A. Bicep to ear, fist up
- B. Preliminary signal/sequence at spot of foul
- C. **EYES ON PLAYERS** - Non-calling official should freeze line of vision while jogging to new position
- D. **Double whistle situations – PRE-GAME THEM, OWN YOUR PRIMARY!**
- E. Designate shooter or out-of-bounds spot as last part of sequence
- F. **Table Presentation IN THE REPORTING AREA—ONCE...4 KEYS...**
 - Color, #, Type of foul, Result
- G. Understand switches—**SHOWN ON FLOOR**
- H. Handle all foul responsibilities before addressing any time-out request

TABLE

X



Long Switch Mechanic (Three-Person)

- Understand it...Pregame it. Break it down to basics. **Don't add more to it than is there**
- In three-person...the lead must be on the endline and must be the calling official for the switch to occur

If Lead opposite table, switch with
Center table side

If Lead table side, switch with Trail
table side



Will Be Covered on the Court

Three Person Basics

- Lead has primary endline responsibility. Center has primary sideline responsibility. Trail has primary sideline, division line and far endline responsibility
- When staying in the frontcourt after a foul is called, the calling official stays tableside after reporting the foul. You'll be Center or Trail, depending on the location of the throw-in
- When you call a foul that involves free throws, you are ALWAYS the TRAIL for the ensuing free throws

Will Be Covered on the Court

Lead Official - What Do We Officiate?

- Work the endline in three 1/3 increments and work the 3 hole as much as ball location and post play allows, keeping a much larger angle of separation. **The Lead should not automatically start from the lane line/close down position.**
- Rotate when Post Players dictate
- OWN Your Primary and let plays come to you!!
- Discuss and review Secondary Defender
- Officiate off ball plays, holds, chucks, illegal screens, etc. Off ball calls will help your game greatly
- Defensive Verticality
- Rebounding Displacement – “Love Taps” are nothing in most cases. **Know the difference between displacement and a “love tap.”**
- Blocked Shot Philosophy - Every shot attempt is a CLEAN BLOCK until we have a point of CONTACT
- Dribble Drives to the basket into your primary, TAKE OWNERSHIP. Stay Connected and Engaged on the play!!
- Review Deep Corner Throw In procedure

Center Official - What Do We Officiate?

- 3 Hole philosophy
- 28 ft. line area = Hole #3
- 3 pt shot area = Hole #2
- Free Throw Line extended = Hole #1
- When the ball location is in your primary, get sideline wide and stay out of the way of a tipped pass, steal, etc. This will call for Sideline Wide Ball Level positioning
- Center official must Own Your Primary and officiate competitive match ups in your primary
- Center official must be cognizant of off ball action including Illegal Screens, Bumps, Holds, Chucks, impeding ball handlers etc.
- Be aware of and do not penalize Defensive Verticality
- Look for Rebounding Displacement
- Dribble Drives to the basket - Stay engaged and connected to the play
- Basket Interference and Goaltending plays
- Secondary Defenders responsibilities
- Double Whistle Responsibilities - BLOW & HOLD in Lane area
- DO NOT CALL OR BLOW ACROSS THE LANE INTO LEAD OR TRAIL PRIMARY

Trail Official - What Do We Officiate?

- 3 Hole Philosophy
- 28 Ft Line Area is Hole #3
- 3 Pt line is Hole #2
- Free Throw Line is Hole #1
- TRAIL OFFICIAL NO LONGER OFFICIATES FROM HALF COURT, BACK COURT OR THE PARKING LOT!!! Take this out of your games and get down to ball level. Your partners need your help. Get into position to help them!!!
- Use the ball location to dictate your TRAIL Positioning using Sideline Wide Ball Level Philosophy to get the best angle and look of separation of the Offensive & Defensive players
- Sideline Wide Ball Level gives us much better coverage than ever before. It enhances the player separation for a much longer period of time
- 3 Point Line Concept for more consistent looks
- Improves OFF BALL Coverage
- Work the Trail Position much like the Center Position if ball location dictates it
- Our Goal is to see all 3 Officials in the front court on any video you are watching

THROW-INS—**LOOK SHARP**

- A. Partner eye-contact**
- B. Check for substitutes and 5-on-5**
- C. Line responsibilities (2 or 3-person)**
- D. No unnecessary whistles**
- E. Trail mirrors chop in frontcourt**
- F. Guideline for L administering**
- G. Hand or Bounce the ball???**
 - ALWAYS hand on endline staying
 - Bounce on endline going long with pressure
 - Bounce on backcourt sideline with pressure
 - ALWAYS bounce on frontcourt sideline





Closely-Guarded

- A. Legal Guarding Position
 - Within 6 feet
 - **Both feet on floor and facing opponent to establish (DOES NOT NEED TO BE MAINTAINED)**
- B. Separate counts (hold-dribble-hold)
- C. No closely guarded count in backcourt

Rebounding

- A. Expect every shot to be missed
- B. Displacement of the opponent
- C. Advantage/disadvantage
- D. Get the angle and depth to call/no call it



Correctable Errors

A. Complex rule

B. 4 of the 5 involve free throws

- *THE CREW MUST FOCUS! TRAIL HAS THE MOST INFORMATION AND MUST PAY ATTENTION TO LEAD'S INSTRUCTIONS.*

C. Is it a bookkeeping error?

- If it is, it can be corrected up until the officials leave the visual confines of the court at the end of the game. Is it a bookkeeping error?

D. Taking your time greatly helps avoid correctable errors. FOCUS!

